

## Exploring Impact of Pausing and Lexical Stress Patterns on L2 English Comprehensibility in Real Time

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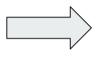






## Assessing L2 pronunciation: From nativelikeness to intelligibility

## Native speaker as a target







"Intelligibility"

"Comprehensibility"

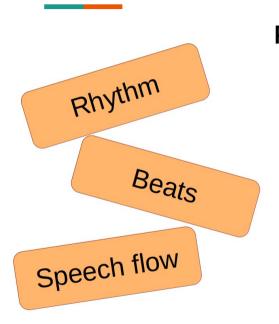
Isaacs, T., Trofimovich, P., and Foote, J. A. (2018) Developing a user-oriented L2 comprehensibility scale for english-medium universities. Language Testing 35(2), 193–216. Jenkins, J., Baker, W., & Dewey, M. (Eds.). (2017) The Routledge Handbook of English as a Lingua Franca (1st ed.). Routledge. Frost, D., O'Donnell, J. (2018) Evaluating the essentials, the place of prosody in oral production. In J. Volín (ed.). Pronunciation of EFL.

Council of Europe (2020) Common European framework of reference for languages. Strasbourg, France. Walker, R., Low, E., & Setter, J. (2021) English pronunciation for a global world. Oxford: Oxford University Press





## Assessing L2 pronunciation: From nativelikeness to intelligibility



### Parameters related to L2 English comprehensibility:

- Hesitation markers position (pauses, false starts, repetitions...)
- Lexical stress (presence, position, quality)
- Speech rate (not too fast, not too slow)
- Pitch variation (make the speech sound lively and engaging)
- Phonemes quality (depending on their functional load)

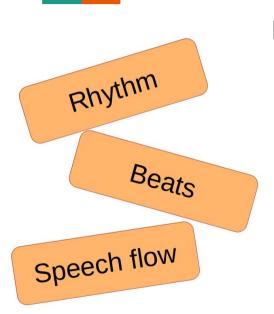
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Université Grenoble Alpes (France) - 3<sup>rd</sup> year Doshisha University (Japan)

Semi-automatic diagnosis of spontaneous English as a foreign language: the role of rhythm in speaker comprehensibility





## **Corpus of spontaneous L2 English**

### Corpus:



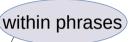
L2 English spontaneous speech from 176 French-L1 speakers recorded during CLES certification speaking session.



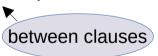


- Situation: 2 or 3 candidates discussing a polemical topic (role play) during 10min.
- Total **11 hours of continuous speech** (per speaker: mean 3'44", min 32", max 6'51)
- Speaking B1 level: 34%, B2 level: 66%
- Speech duration: B1≈B2, Nb tokens: B1<B2, Nb pauses: B1<B2, Silence proportion: B1≈B2</p>

### **Hypothesis:**



- Pauses:
  - More <u>random pauses</u> with B1
  - More <u>structurant pauses</u> with B2



- Stress:
  - Stress position accuracy B2>B1
  - Lower contrast stressed/unstressed
  - Stress shift to last syllable

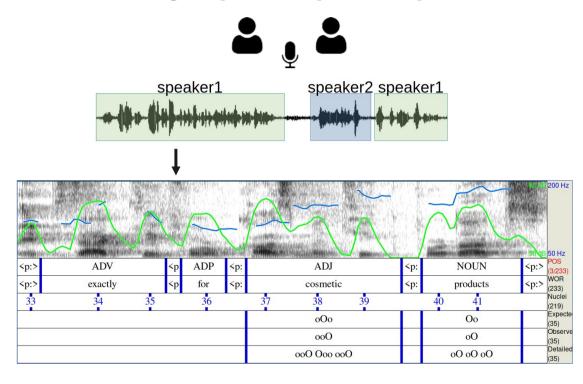
CLES official website: <a href="https://www.certification-cles.fr/english/">https://www.certification-cles.fr/english/</a>





## Pauses and Lexical Stress Processing Pipeline (PLSPP)

- Speech detection and neural speaker diarization (Pyannote)
- ASR & Forced Alignment (WhisperX)
- Morphosyntactic analysis (SpaCy)
- Localisation of pauses with POS context and constituency analysis (Benepar)
- Syllable nuclei detection (De Jong et al., 2021)
- Syllabic parameter extraction (intonation, intensity, duration; speaker normalization)
- Comparison of prosodic shape of nouns, verbs, adjectives with a reference dictionary





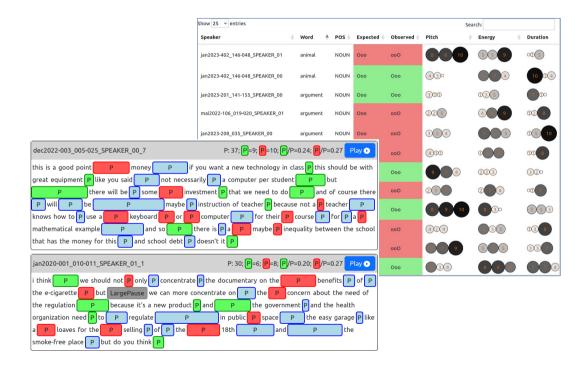
Source code available on GitLab: https://gricad-gitlab.univ-grenoble-alpes.fr/lidilem/plspp





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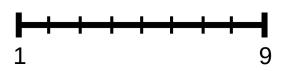


Assessing comprehensibility





Very hard to understand







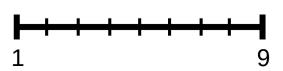
Assessing Comprehensibility

Mainly global judgment





Very hard to understand







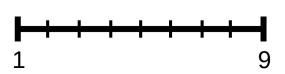
## Assessing Comprehensibility

Mainly global judgment





Very hard to understand

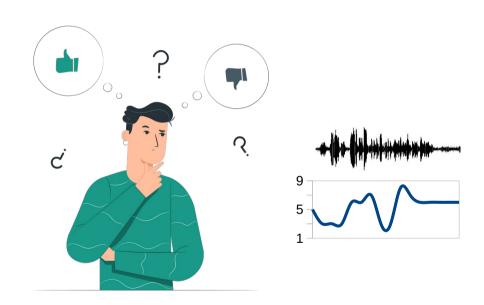




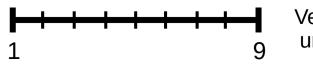


## Assessing Comprehensibility

Dynamic approach?



Very hard to understand

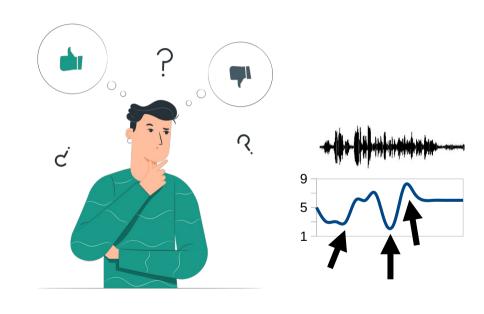




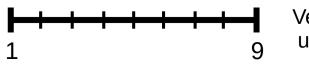


## Assessing Comprehensibility

Dynamic approach?



Very hard to understand







## **Investigate Comprehensibility from a Dynamic Perspective**

Charles Nagle, Pavel Trofimovich, Annie Bergeron (2019)

Studies in Second Language Acquisition 41 (2019), 647-672

#### Research Article 0 0

TOWARD A DYNAMIC VIEW OF SECOND LANGUAGE COMPREHENSIBILITY

#### Charles Nagle\*

Iowa State University

#### Pavel Trofimovich

Concordia University

#### Annie Bergeron

Concordia University

#### Absti

This study took a dynamic approach to second language (12) comprehensibility, examining fast interest country course fast-libility profession for 18 Spain is seek during the listening task and what features enhance or diminist comprehensibility, Listeness were 24 native Spainist speakers who evaluated 2-5 minute audio clips recorded by three underveit-level 12 Spainist speakers responding to two prompts. Listeners rated comprehensibility dynamically, using Hodynamic Software to uprain to elongware domagnehansibility over the course of the intering task Dynamic ratings for one audio oldy were video-captured for stimulated recall, and listeners were interviewed to understand which aspects of 12 speech were associated with manaced versus diminished comprehensibility. Results indicased that clips that were downgaded more often received lower ploth ratings but upgrading was not associated with higher ratings. Certain

This study was supported by an lows State University Social Science. Seed Grant to the first author and grants from the Social Science and Humanisties Research Council of Canada to the second and ther. We are deeply grateful to Cristina Utiles for her help with data analyses, to Pater MacIntyre for making the Edotynamic Software available, and to the amorphisms reviewers and the editor, Sosian Cass, for their impliful comments and suggestions that helpeds as relies this article. The data and materials for this study are guidedy accessible of the control o

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https://doi.org/10.1017/50272263119000044 Published online by Cambridge University Press

- L2 Spanish
- 3 intermediate-level speakers
- 24 listeners
- 2~5min audio
- Idiodynamic Software (MacIntyre, 2012)
- -5 +5 judgment
- Cam-recorded then retrospective comments





## Investigate Comprehensibility from a Dynamic Perspective

Charles Nagle, Pavel Trofimovich, Annie Bergeron (2019)

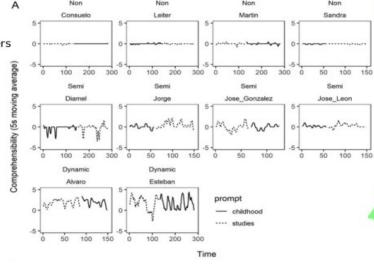
Studies in Second Language Acquisition 41 (2019), 647-672 doi:10.1017/S0272263119000044 Research Article 

Article TOWARD A DYNAMIC VIEW OF SECOND LANGUAGE COMPREHENSIBILITY Charles Nagle\* Iowa State University Pavel Trofimovich Concordia University Annie Bergeron Concordia University This study took a dynamic approach to second language (L2) comprehensibility, examining how what features enhance or diminish comprehensibility. Listeners were 24 native Spanish speakers who evaluated 2-5 minute audio clips recorded by three university-level L2 Spanish speakers responding to two prompts. Listeners rated comprehensibility dynamically, using Idiod comprehensibility over the course of the listening task. Dynamic ratings for one audio clip were video-captured for stimulated recall, and listeners were interviewed to understand which aspects of L2 speech were associated with enhanced versus diminished comprehensibility. Results indicated that clips that were downgraded more often received lower global ratings but upgrading was not associated with higher ratings. Certain This study was supported by an Iowa State University Social Sciences Seed Grant to the first author and grants from the Social Sciences and Humanities Research Council of Canada to the second author. We are deeply grateful to Cristina Uribe for her help with data analyses, to Peter MacIntyre for making the Idiodynamic Software available, and to the anonymous reviewers and the editor, Susan Gass, for their insightful comments and suggestions that helped us refine this article. The data and materials for this study are publicly accessible using the IRIS Repository at https://www.iris-database.org and using the Open Science Framework at https:// The experiment in this article earned an Open Materials badge for transparent practices. The materials are available at https://osf.io/97kur/ The experiment in this article earned an Open Data badge for transparent practices. The materials are available at https://osf.io/97kur/. \*Correspondence concerning this article should be addressed to Charles Nagle, Iowa State University, Department of World Languages and Cultures, 3102 G Pearson Hall, 505 Morrill Drive, Ames, IA 50011. E-mail:

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L2 Spanish
3 speakers
24 listeners
2~5min audio
Idiodynamic Software

Idiodynamic Software
-5 +5 judgment
Cam-recorded 2 raters







# Large scale crowd-sourced dynamic rating of comprehensibility





## **Dynamic rating of comprehensibility: Participants**



- 63 participants
- Gender balanced
- English as mother tongue
- Monolingual
- Living in the UK

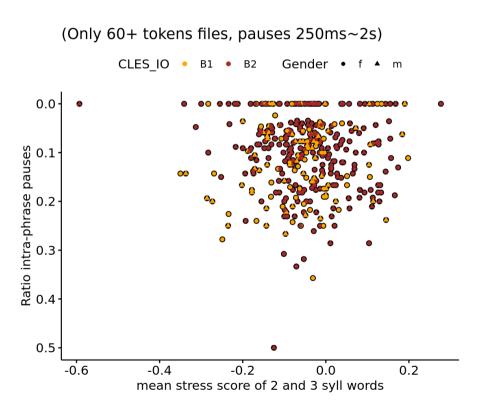






## Dynamic rating of comprehensibility: Selection of Audio Files

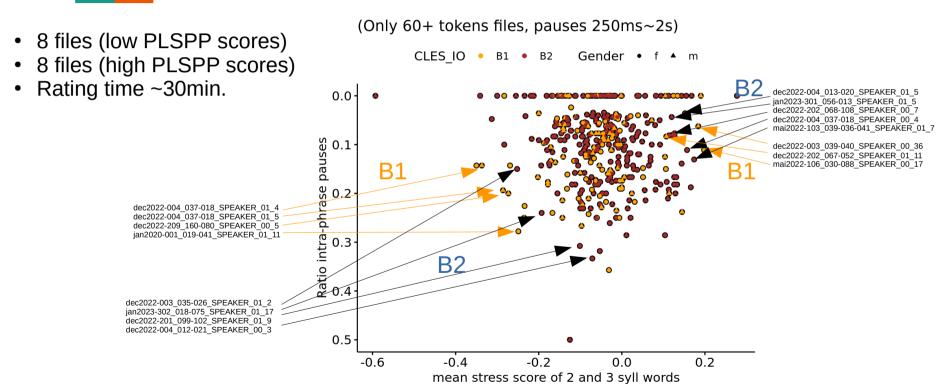
- 8 files (low PLSPP scores)
- 8 files (high PLSPP scores)
- Rating time ~30min.





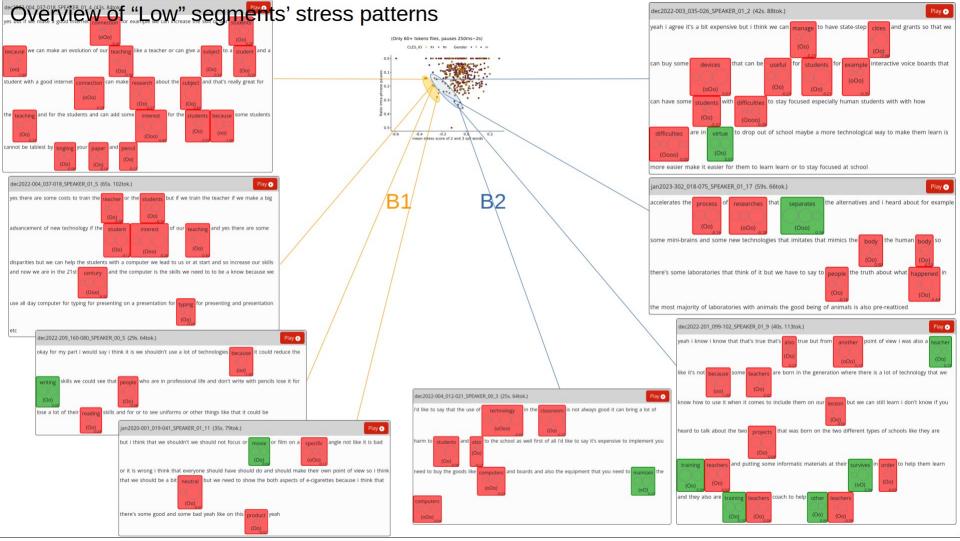


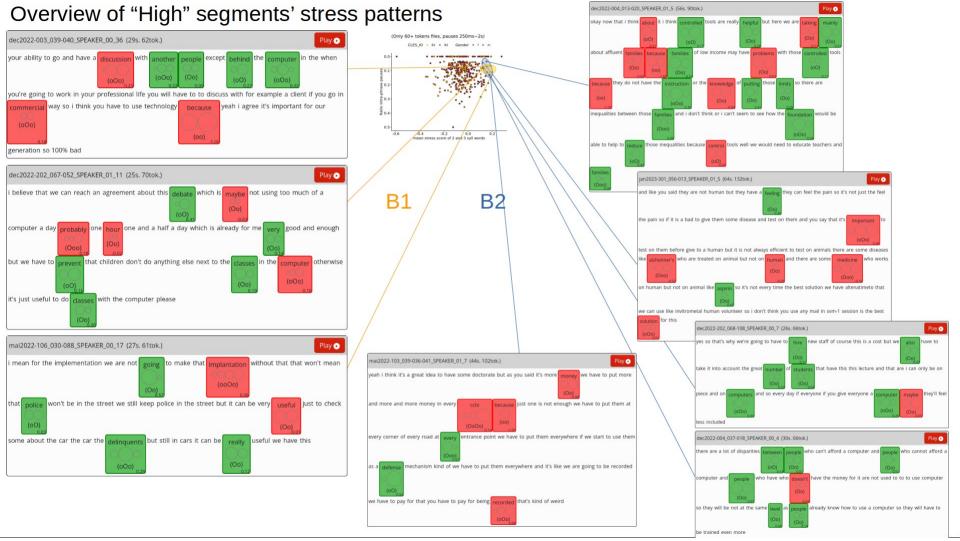
## Dynamic rating of comprehensibility: Selection of Audio Files



#### Overview of "Low" segments' pause patterns P: 21; P=6; P=3; P/P=0.29; P/P=0.14 Play • dec2022-003 035-026 SPEAKER 01 2 (42s. 88tok.) P: 21; P=8; P=3; P/P=0.38; P/P=0.14 Play yeah i agree P it's a bit expensive but i think we can manage to have state-step cities and dec2022-004 037-018 SPEAKER 01 4 (43s. 84tok.) so that we can buy devices that can be useful make a good internet connection for example that can have P some for students for example interactive voice boards P our students P because teacher or can give a subject to a student P and a student with a good students with difficulties to stay focused especially human students with with how difficulties are research about the subject P and P that's P P in virtue to drop out of school technological way to make them learn LargePause is more easier students P because some students cannot be tablest by P tingling your paper and P focused at school P P: 33; P=12; P=6; P/P=0.36; P/P=0.18 Play P: 30; P=5; P=6; P/P=0.17; P/P=0.20 Play dec2022-004\_037-018\_SPEAKER\_01\_5 (66s. 101tok.) ian2023-302 018-075 SPEAKER 01 17 (65s. 66tok.) yes P there are some costs to train the teacher or the students accelerates the P process of P researches LargePause that separates we make a big advancement of new technology B2 for example P some alternatives LargePause and i heard about P mini-brains new technologies that imitates that mimics the computer P we lead to us or at start LargePause and P so increase our skills P and now P we are in the 21st century P and the there's some laboratories skills we need to LargePause to be a know because we P use all day computer for typing say to people the truth about that think of it LargePause but we have to for presenting on a presentation for P typing for P presenting P the most LargePause majority of laboratories with animals presentation etc pre-reatticed LargePause the good being of animals is also P: 15; P=5; P=3; P/P=0.33; P/P=0.20 Play P: 13; P=3; P=4; P/P=0.23; P/P=0.31 Play • dec2022-209\_160-080\_SPEAKER\_00\_5 (30s. 64tok.) dec2022-201\_099-102\_SPEAKER\_01\_9 (40s. 113tok.) for my part i would say i P think it is we shouldn't use P yeah P i know i P know that that's true that's also true but from another point of view P because it could reduce the writing skills we could see that people who are in teacher like it's not because some teachers are born in the P generation where there is a lot of technology that we P know how to P use it when it comes to include them on our lesson P but we can still lot of their reading skills P and for P or P to see uniforms or other things like that could be learn i don't know if you heard to talk about the P two projects that was born on the two different P types of schools like they are training teachers and putting some P informatic materials at their survives in P: 18; P=5; P=5; P/P=0.28; P/P=0.28 Play order to help them learn P and they also P are training teachers coach to help other teachers P jan2020-001 019-041 SPEAKER 01 11 (35s. 79tok.) we should not focus P or movie or film P on a P: 12; P=1; P=4; P/P=0.08; P/P=0.33 Play dec2022-004 012-021 SPEAKER 00 3 (26s. 64tok.) P it is bad or it is wrong i think that everyone should have make their own point of view so i think that we should be a technology in the classroom is not always good we need to show the both P aspects of P e-cigarettes because i think that school as well P first of all i'd like to say it's P bring a lot of harm to students and also to the good and some bad P yeah like P on this product yeah goods like computers and P boards and expensive to implement P you need to buy the also the P equipment that you need to P maintain the computers

#### P: 29; P=12; P=1; P/P=0.41; P/P=0.03 Play • Overview of "High" segments' pause patterns dec2022-004 013-020 SPEAKER 01 5 (57s, 90tok.) now that P i think about it i think controlled tools are really helpful P but here we are (Only 60+ tokens files, pauses 250ms-2s) P: 16; P=5; P=1; P/P=0.31; P/P=0.06 Play dec2022-003 039-040 SPEAKER 00 36 (30s. 62tok.) talking P mainly about affluent families P because families of low income P go and have a discussion with another people except P behind the with those controlled tools because when you're P going to work in your professional life P you will putting those limits discuss with P for example a client if you go in commercial way inequalities P between those families think you have to use technology because yeah agree P to see how the foundation would be able to help to reduce those inequalities it's important P for our generation so 100% bad we would need to educate teachers control tools LargePause well P: 12; P=4; P=1; P/P=0.33; P/P=0.08 Play families dec2022-202\_067-052\_SPEAKER\_01\_11 (26s. 70tok.) we can reach an agreement about P P: 26; P=14; P=1; P/P=0.54; P/P=0.04 Play ian2023-301 056-013 SPEAKER 01 5 (64s, 132tok,) one hour one and a half P a day and like you said they are not human but they have a feeling P they can feel the pain LargePause so it's very good and enough children don't do anything else P next to the classes in the computer otherwise it's just the feel the pain so if it is a bad P to give them some disease and test on them **B2** P to do classes with the computer please you say that P it's important to test on them before give to a human but LargePause it is not always efficient to test on animals P there are some diseases like P: 11; P=4; P=1; P/P=0.36; P/P=0.09 Play mai2022-106\_030-088\_SPEAKER\_00\_17 (29s. 61tok.) who are treated on animal but not on human and there are some medicine mean for the implementation we are not going to make that P implantation without that P that won't works on human but not on animal like aspirin so it's not every P time P mean that police won't be in the street we still P keep police in the street but it can be very useful we have altenatimeto that we can use P the delinquents but still in P cars just to check some about P the car LargePause human volunteer don't think you P use any mail in sym-1 session LargePause it can be really useful is the best solution P for this P: 13; P=6; P=1; P/P=0.46; P/P=0.08 Play • dec2022-202 068-108 SPEAKER 00 7 (26s, 66tok.) yes so that's why we're going to have to hire new staff of course this is a cost the great number of students that have this this we also have to take it into account P i can only P be on P piece and on computers and so every day if everyone if you give everyone a computer P maybe they'll feel less included P: 23; P=10; P=3; P/P=0.43; P/P=0.13 Play • P: 10; P=3; P=1; P/P=0.30; P/P=0.10 Play **●** mai2022-103\_039-036-041\_SPEAKER\_01\_7 (45s. 102tok.) dec2022-004\_037-018\_SPEAKER\_00\_4 (30s. 66tok.) it's P a P great idea to have some doctorate but P as you said it's there are a lot of disparities between P people who can't afford a computer and people who more money we have to put P more and more and more money in every cctv because just one is not cannot afford a computer and people who have LargePause who doesn't have the money for it enough P we have to put them at P every corner of P every road are not used to to use we have to put them P everywhere if we start to use them as a not at the same level as people already know how to use a entrance point we have to put them everywhere P and it's like defense mechanism kind of computer so they will have to be trained P we are going to be recorded we P have to pay for that recorded that's kind of weird



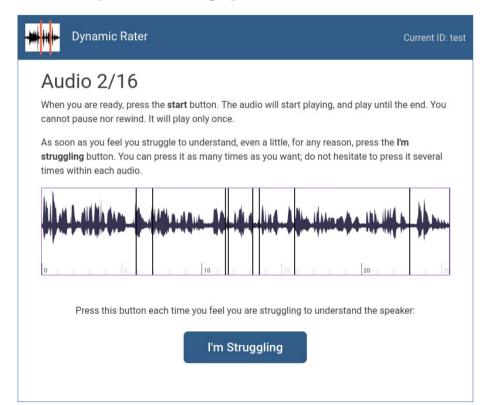






## Dynamic rating of comprehensibility: Rating protocol

- Inspired by the Idiodynamic Software (MacIntyre 2012)
- Adapted for crowd-sourcing
- Only one button to click when the listener is struggling to understand

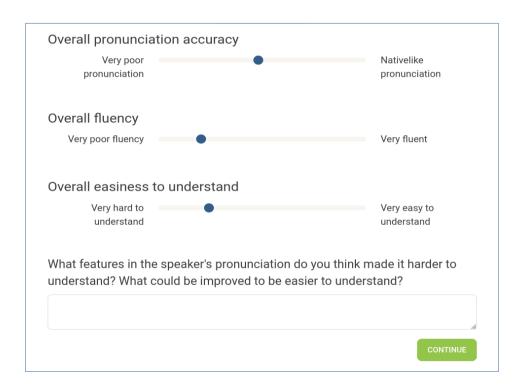






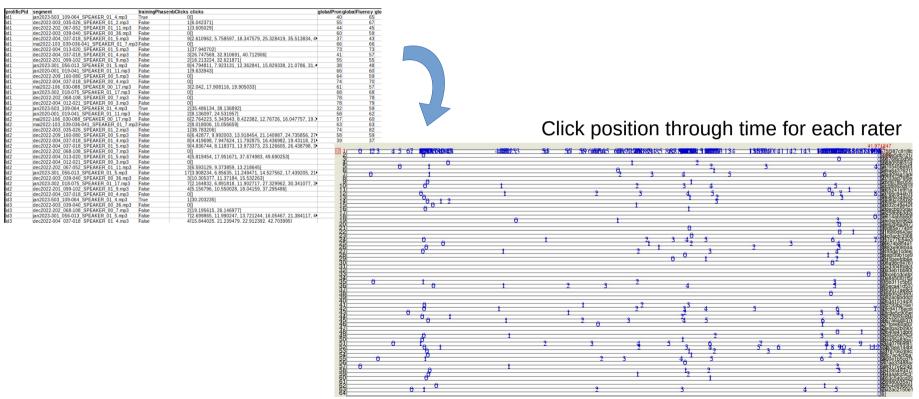
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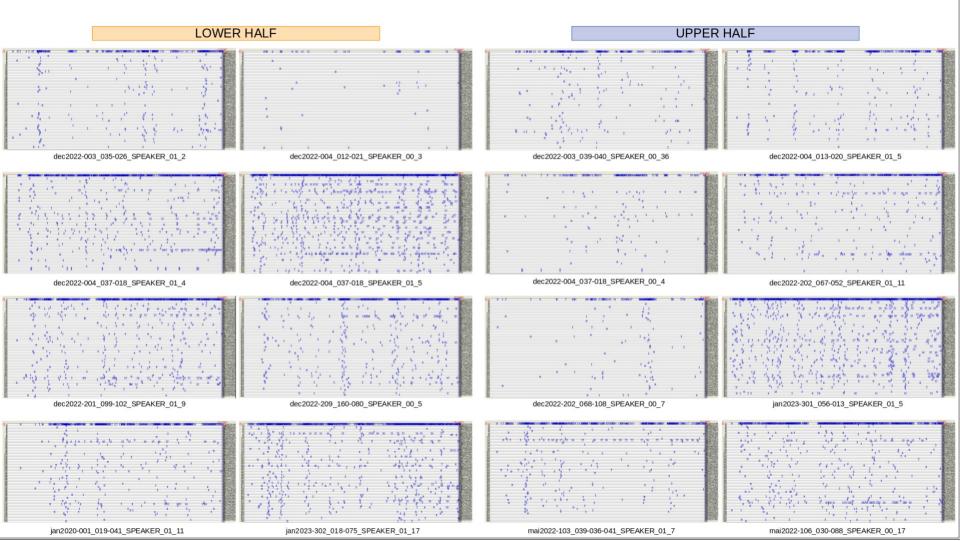
- Inspired by the Idiodynamic Software (MacIntyre 2012)
- Adapted for crowd-sourcing
- Only one button to click when the listener is struggling to understand
- Each audio followed by a global rating



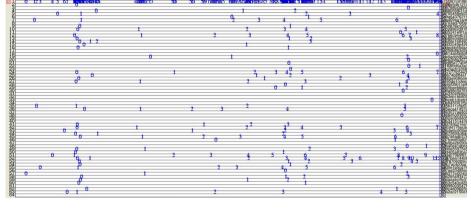


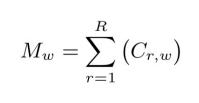




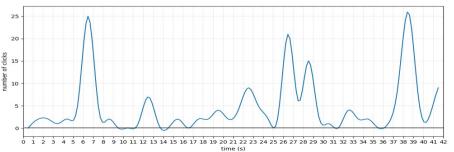








Sum of clicks in w for each rater



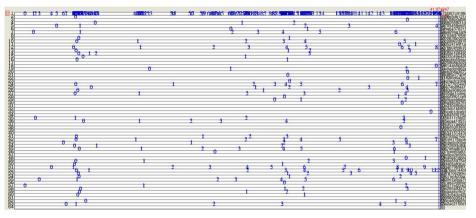


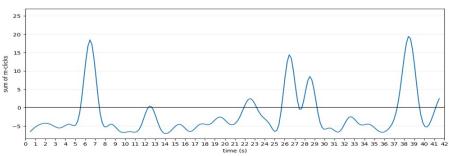


Subtracting raters' individual behaviour

$$M_w = \sum_{r=1}^{R} \left( C_{r,w} - \overline{C_r} \right)$$

Sum of clicks in w – rater clickrate for each rater

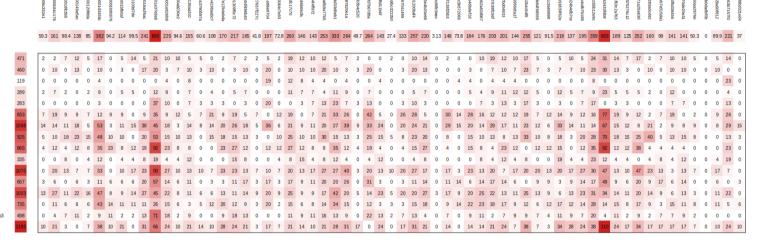






## Nombre de clicks pour 100 secondes

dec2022-003 035-026 SPEAKER 01 2.mp3 dec2022-003\_039-040\_SPEAKER\_00\_36.mp3 dec2022-004\_012-021\_SPEAKER\_00\_3.mp3 dec2022-004\_013-020\_SPEAKER\_01\_5.mp3 dec2022-004\_037-018\_SPEAKER\_00\_4.mp3 dec2022-004 037-018 SPEAKER 01 4.mp3 dec2022-004 037-018 SPEAKER 01 5.mp3 dec2022-201\_099-102\_SPEAKER\_01\_9.mp3 dec2022-202\_067-052\_SPEAKER\_01\_11.mp3 dec2022-202\_068-108\_SPEAKER\_00\_7.mp3 dec2022-209\_160-080\_SPEAKER\_00\_5.mp3 ian2020-001 019-041 SPEAKER 01 11.mp3 jan2023-301\_056-013\_SPEAKER\_01\_5.mp3 jan2023-302\_018-075\_SPEAKER\_01\_17.mp3 mai2022-103 039-036-041 SPEAKER 01 7.mp3 mai2022-106 030-088 SPEAKER 00 17.mp3





14 13 -0.5 -1.1 0.3 0.8 0.7 2.6 -1.2 1.4 0.8 1.3 1.1 2.5 2.4 0.5 1.7 1.2 1.8 0.3 0.5 0.5 0.6 1.2 0.5 0.6 0.6 1.2 3



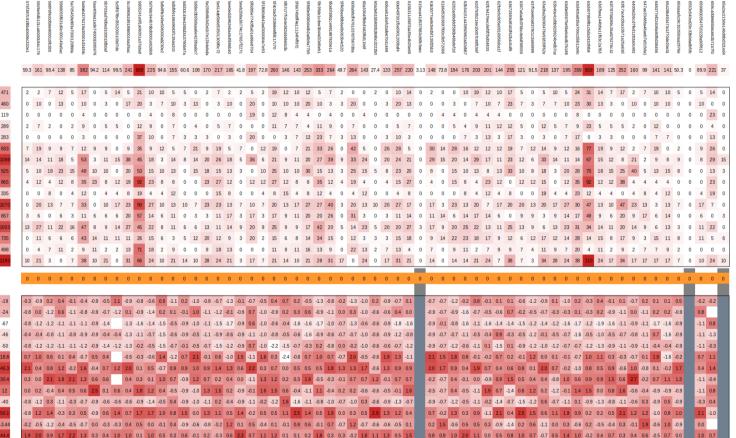


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dec2022-003 035-026 SPEAKER 01 2.mp3 dec2022-003 039-040 SPEAKER 00 36.mp3 dec2022-004 012-021 SPEAKER 00 3.mp3 dec2022-004\_013-020\_SPEAKER\_01\_5.mp3 dec2022-004 037-018 SPEAKER 00 4.mp3 dec2022-004 037-018 SPEAKER 01 4.mp3 dec2022-004 037-018 SPEAKER 01 5.mp3 dec2022-201 099-102 SPEAKER 01 9.mp3 dec2022-202\_067-052\_SPEAKER\_01\_11.mp3 dec2022-202\_068-108\_SPEAKER\_00\_7.mp3 dec2022-209 160-080 SPEAKER 00 5.mp3 ian2020-001 019-041 SPEAKER 01 11.mp3 jan2023-301\_056-013\_SPEAKER\_01\_5.mp3 jan2023-302\_018-075\_SPEAKER\_01\_17.mp3 mai2022-103 039-036-041 SPEAKER 01 7.mp3 mai2022-106 030-088 SPEAKER 00 17.mp3

#### normalized

dec202-200\_036-040\_SPEAKER\_00\_36-mp3
dec2022-004\_012-021\_SPEAKER\_00\_3-mp3
dec2022-004\_013-020\_SPEAKER\_00\_3-mp3
dec2022-004\_037-018\_SPEAKER\_00\_4-mp3
dec2022-004\_037-018\_SPEAKER\_00\_4-mp3
dec2022-2004\_037-018\_SPEAKER\_00\_4-mp3
dec2022-200\_095-018\_SPEAKER\_00\_1-mp3
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dec2022-200\_067-058\_SPEAKER\_00\_1-mp3
dec2022-200\_068-018\_SPEAKER\_00\_1-mp3
jan2022-200\_060-088\_SPEAKER\_00\_1-mp3
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jan2023-301\_065-018\_SPEAKER\_00\_1-1-mp3
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jan2023-301\_065-018\_SPEAKER\_00\_1-1-mp3

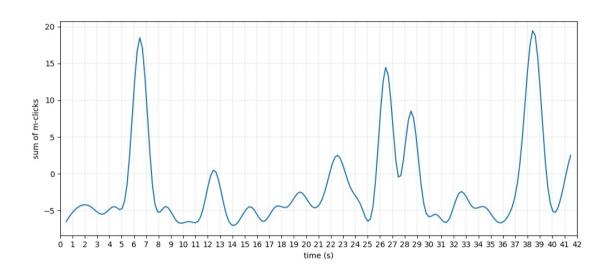


-1.3 1.7 -0.6 1.0 1.6 0.8

-1.1 -1.7

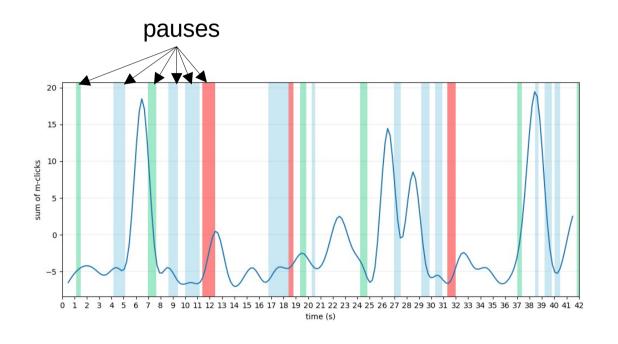






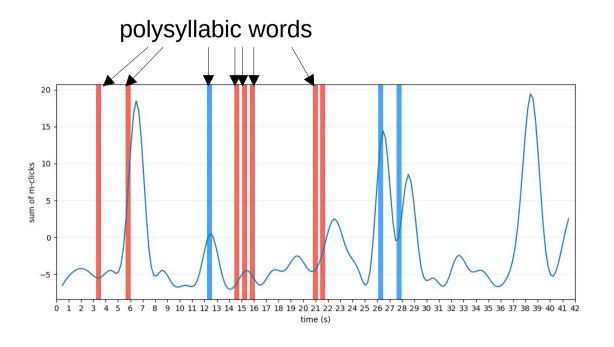






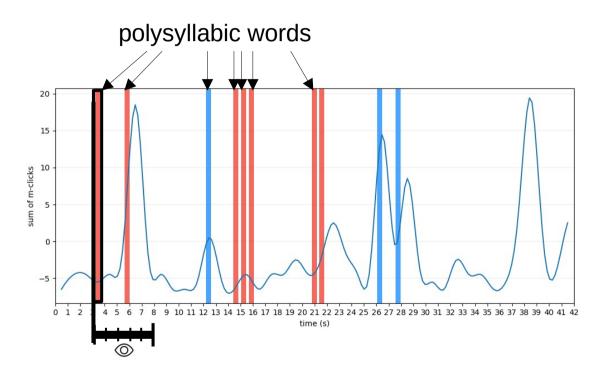






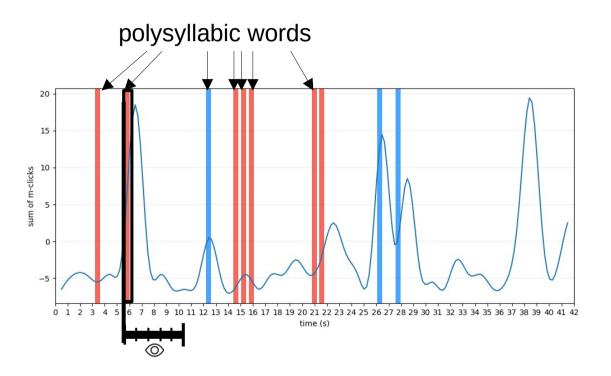






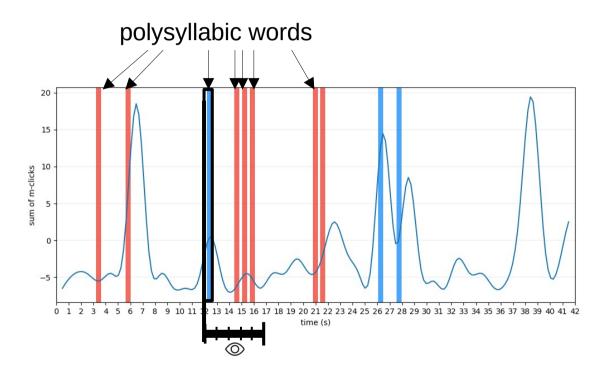








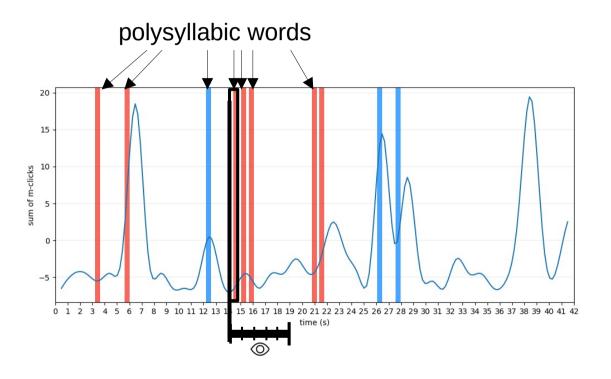








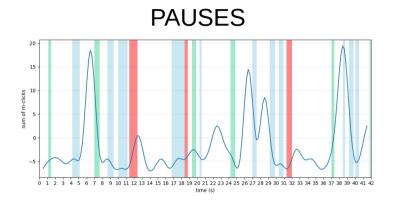
# Dynamic rating of comprehensibility: Data analysis



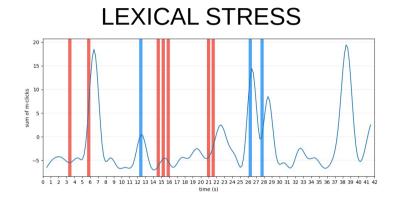




#### Dynamic rating of comprehensibility: Data analysis



- 3 categories:
  - BC (between-clause pauses)
  - BP (between-phrase pauses)
  - WP (within-phrase pauses)

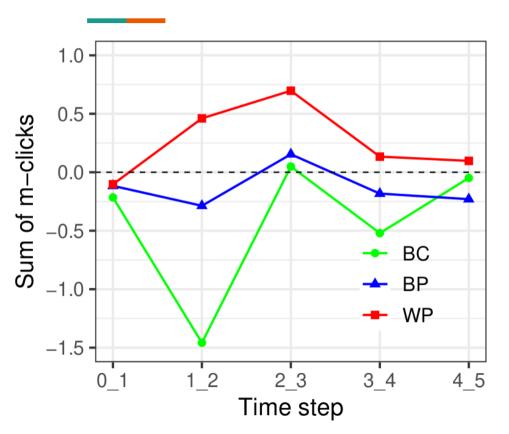


- Only 2 to 3 syllable words (to avoid potential impact of secondary stress)
- 3 categories:
  - StressO (>=0.2)
  - Stress∆ (between -0.2 and 0.2)
  - StressX (<0.2)</li>





#### **Results: Click patterns following pauses**



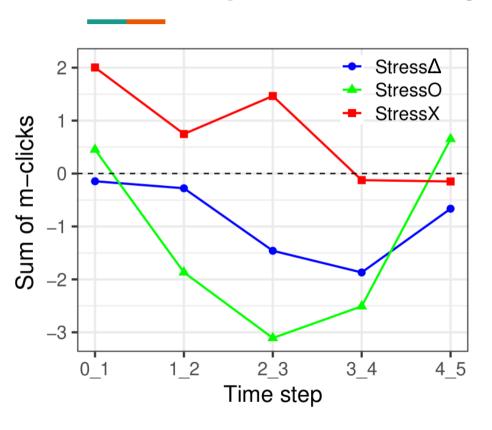
Mean sum of m-clicks on each 1-s window following pause onset

- Significant difference between
   BC and WP only from 1 to 2 seconds
   after pause onset (rank test p<.05)</li>
- M-clicks rise anyway after 2 seconds





#### **Results: Click patterns following target words**



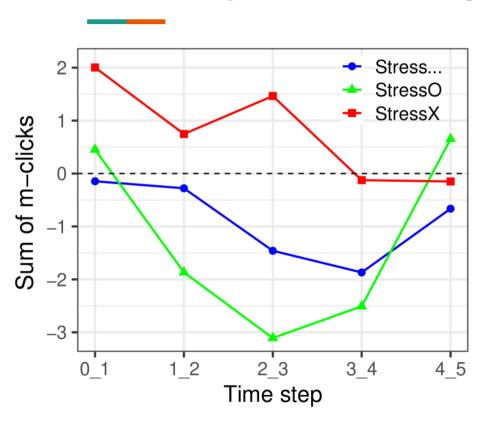
Mean sum of m-clicks on each 1-s window following word onset

- Significant difference between StressO and StressX
  - from 1 to 2 seconds (p<.05)</p>
  - r from 2 to 3 seconds (p<.01)</pre>
  - from 3 to 4 seconds (p<.05)
    after word onset</pre>

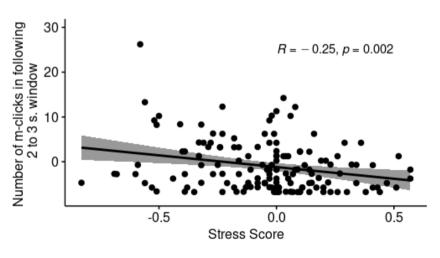




#### **Results: Click patterns following target words**



Mean sum of m-clicks on each 1-s window following word onset

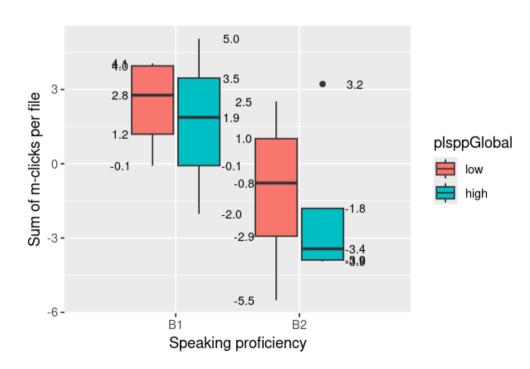






#### Results: Overall click frequency vs. CEFR level

- Recordings with low PLSPP scores
   (i.e. more WP pauses, lower stress score)
   get more clicks than recordings
   with high PLSPP scores.
- B1 recordings get more clicks than B2 recordings.
- Great heterogeneity of PLSPP scores among both CEFR levels.













# Thank you!



Link to the pipeline: <a href="https://gricad-gitlab.univ-grenoble-alpes.fr/lidilem/plspp">https://gricad-gitlab.univ-grenoble-alpes.fr/lidilem/plspp</a>
To get the public part of the corpus: coordination-nationale@certification-cles.fr

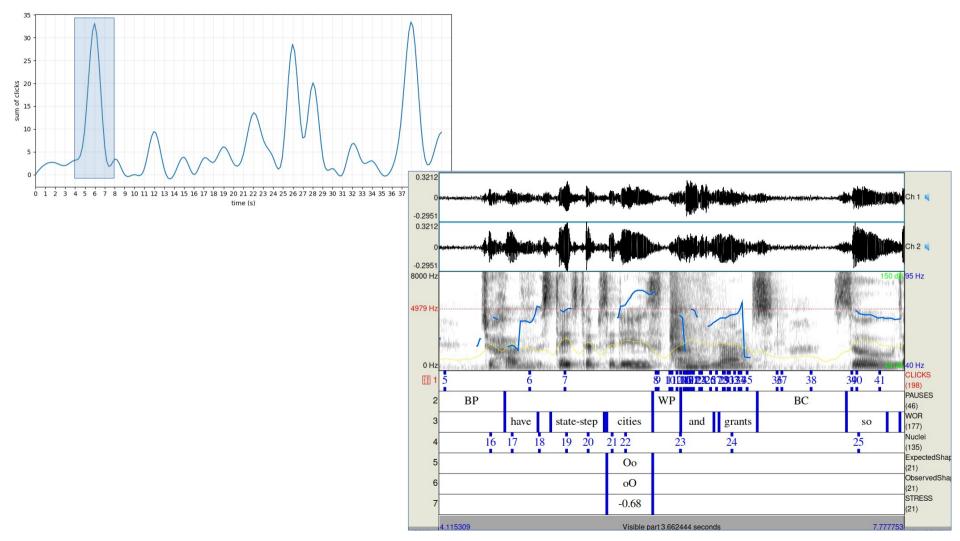
Sylvain COULANGE sylvain.coulange@univ-grenoble-alpes.fr

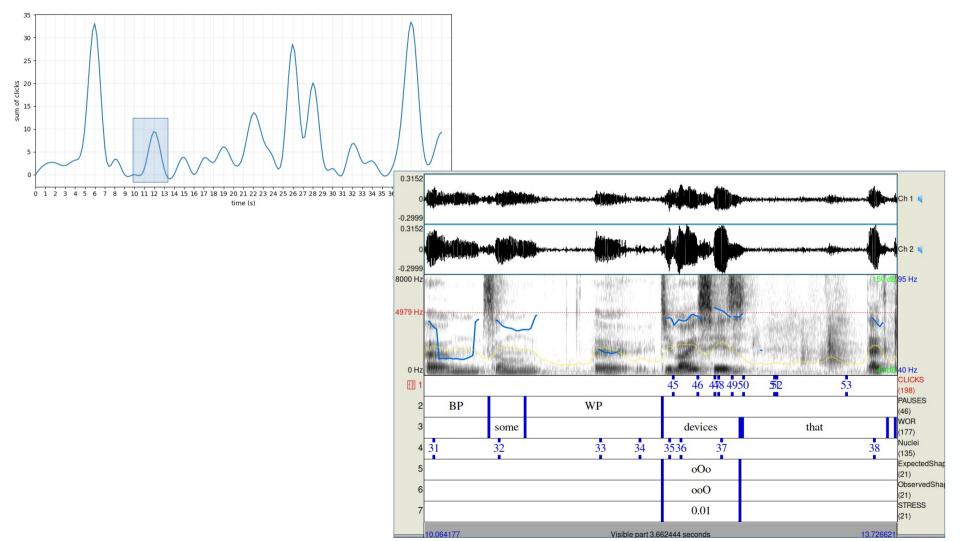


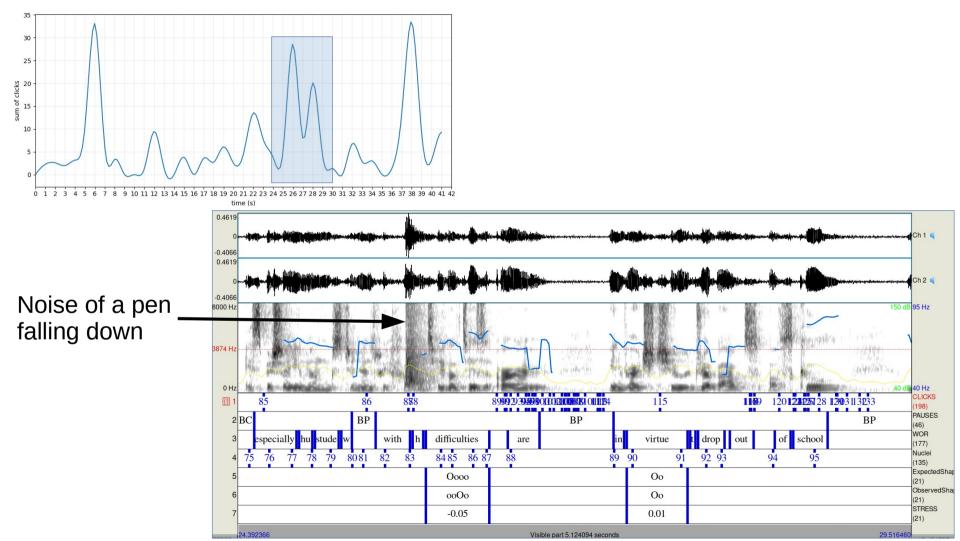
dataset
Ortolang

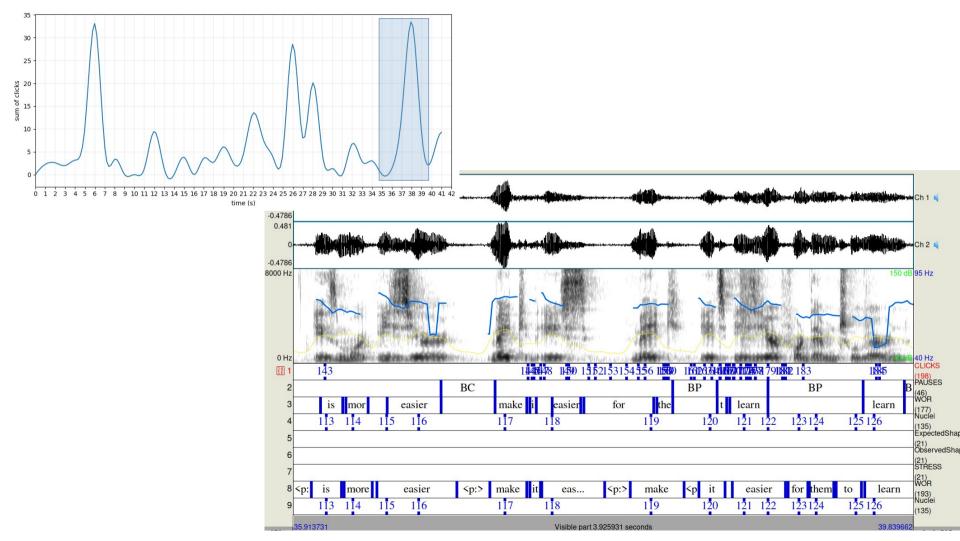


DynamicRater GitLab







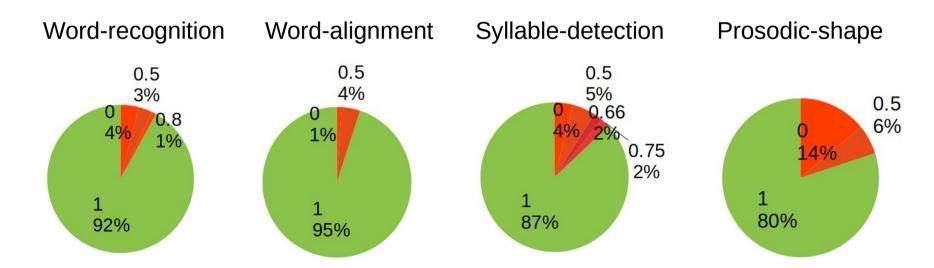






## First step of PLSPP evaluation

28 random files 100 target words, manual verification



Currently ongoing: manual transcription of random files by Master students

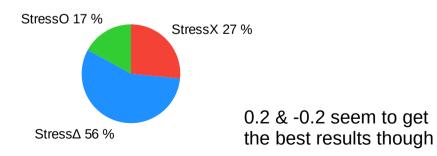




#### **Limitations of the current study**

	freq.	<b>%</b>		freq.	%
BC	144	35.1	StressO	25	17.0
BP	211	51.5	$\mathbf{Stress}\Delta$	83	56.5
WP	55	13.4	StressX	39	26.5
<b>Pauses</b>	410		Target words	147	

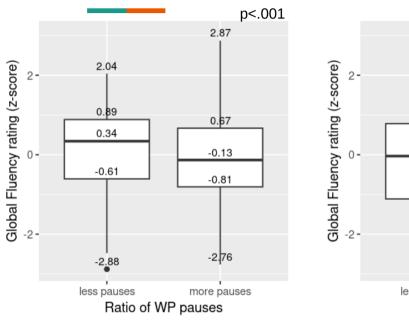






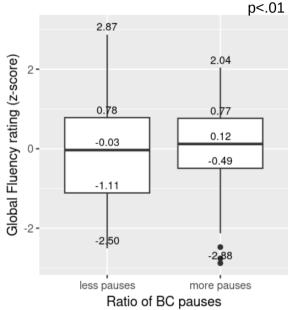


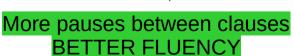
#### Results: Global Rating of Fluency vs. Pauses (180ms-2s)

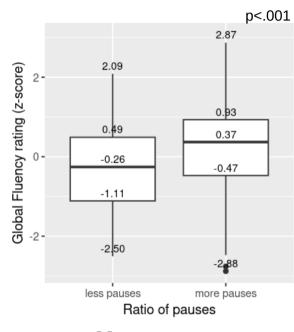


Less pauses within phrases

**BETTER FLUENCY** 







More pauses
BETTER FLUENCY

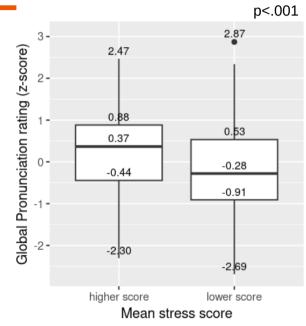
<sup>-</sup> Less pauses: recordings whom pause ratio < median(pause ratio among each recording)

<sup>-</sup> More pauses: recordings whom pause ratio >= median(pause ratio among each recording)

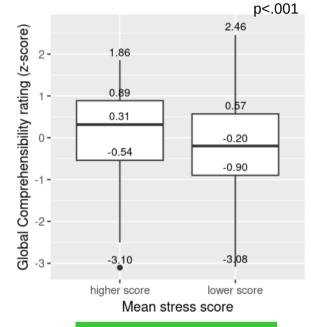




#### Results: Global Rating of Pronunciation vs. Stress Score



Lower stress score LOWER PRONUNCIATION



Lower stress score
LOWER COMPREHENSIBILITY

<sup>-</sup> Lower score: recordings whom mean stress score < median(mean stress score among each recording)

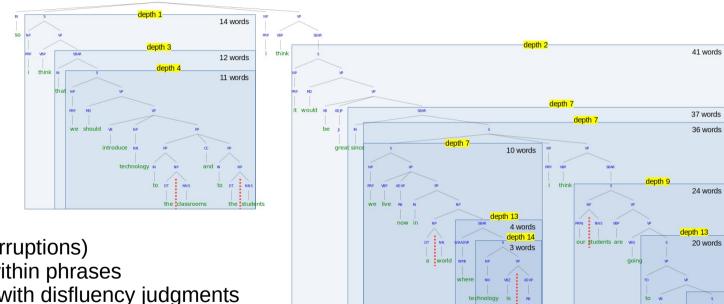
<sup>-</sup> Higher score: recordings whom mean stress score >= median(mean stress score among each recording)





## Pause position

#### Syntactical tree with clause constituents



Pauses (speech interruptions) within clauses and within phrases are more correlated with disfluency judgments

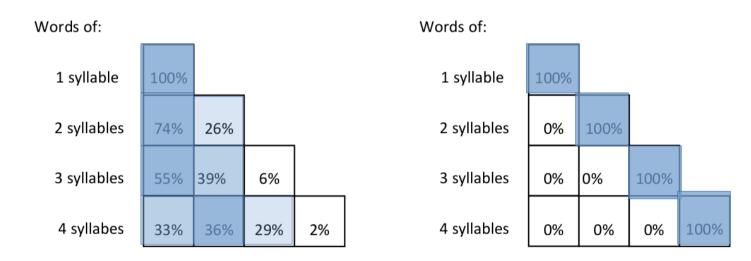
Kallio, H., Kuronen, M., Koivusalo, L. (2022) The role of pause location in perceived fluency and proficiency in L2 Finnish. Proc. ISAPh 2022, 4th International Symposium on Applied Phonetics, 22-27.





# **Lexical stress position**

English: lexical stress French: fixed stress

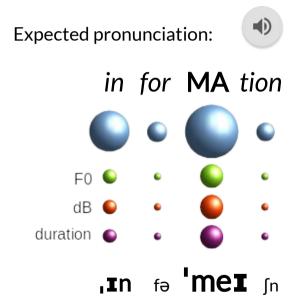


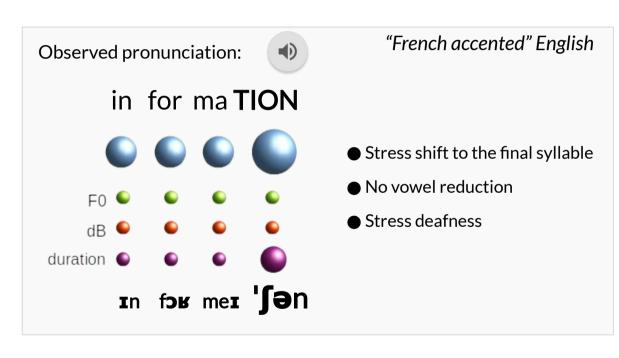
Position of stress in English and French in isolated words (Delattre 1963)





# **Lexical stress quality**









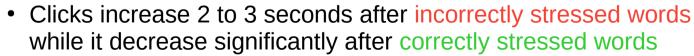




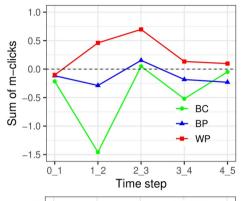
#### **Results: Wrap up**

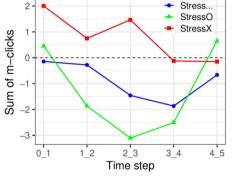
What we observed with this experiment setting:

- On the 2 seconds following pause onset, clicks tend to:
  - increase after pauses within phrases (WP)
  - decrease after pauses between clauses (BC)
  - stagnate after pauses between phrases (BP)
- 2 to 3 seconds after BC onset, clicks tended to rise as well.



• The better the stress score, the less clicks to follow









#### Results: Wrap up

What we observed with this experiment setting:

#### Overall:

- Recordings with lower stress score and higher ratio of WP receive more clicks.
- B1 receive more clicks than B2, despite a significant overlap.
- Higher WP ratio: Lower fluency rating
- Higher BP ratio: Higher fluency rating
- More pauses: Higher fluency rating
- Higher stress score: Higher pronunciation rating
- Higher fluency/pronunciation: Higher comprehensiblity

Short pauses (180-250ms) seem to play an important role.